

Personal information

Philomena Schwab
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Date of birth:

28. November 1989

Hometown:

Kerzers

Marital status:

Unmarried



Work experience

11.2014 - onwards

Ambassador Central EU Games Conference

03.2011 - onwards

Founder, Designer/ Illustrator at Artgear

07.2014 - 12.2015

Scientific Assistent in Game Design at ZHdK

06.2014 - 01.2015

Internship Game Marketing at Blindflug Studios

03.2013 - 04.2014

Interaction-/ Screendesigner at Ubique

06.2012 - 09.2012

Internship Game & Screen Design at digiDingo

06.2011 - 06.2012

Visual Designer & Software Tester at Sapient

07.2009 - 12.2009

Internship Graphic & Visual Design

12.2009 - 02.2010

Internship Administration

Education

2014 - 2016

Master of Arts in Game Design, ZHdK

2011 - 2014

Bachelor of Arts in Game Design, ZHdK

2010 - 2011

Propädeutikum, ZHdK

2006 - 2009

Secondary school in Oerlikon ZH

2002 - 2006

High school in Schwamendingen ZH

1996 - 2002

Primary school in Schwamendingen ZH

Qualification

Languages

German - Mother tongue

English - Fluent

French - Good

Tools

Photoshop, Illustrator, InDesign

Flash, After Effects, Anime Studio

3DS Max, Blender, Unity, Game Maker

HTML & CSS, Javascript, AS3, C#

Audacity, Reaper, Garage Band, MS Office

Interests

Art, games, programming, literature, storytelling,
manga/anime, music, biology, psychology

Exhibitions, Talks & Moderations

Moderator at ZHdK Info days 2012 & 2013
Moderator Game Talks Fantoche 2014
Moderator & Exhibitor gameZFestival 2014
Exhibitor Fantoche 2012
Exhibitor Indie Prize Amsterdam 2015
Speaker gameZFestival 2013
Speaker Subotron Vienna 2014
Speaker Amaze Johannesburg 2014
Speaker SIEGECON Atlanta 2014
Speaker Swissnex & Pro Helvetia India 2014
Speaker & Exhibitor CEGC 2014

Prices & Nominations

Finalist Festival Tous Écrans (Game Pitch) 2013
Finalist „Best Swiss Game Startup“ 2014
Finalist Bachelor Design Price ZHdK 2014
Nominee SGDA Swiss Game Award 2014
Nominee Indie Prize, Casual Connect 2015
Audience Award FI Content Hackathon 2014

Other activities & qualifications

Co-Founder 416Games (co-op Samsung) 2013
Developer Brainracer (co-op ETH Zurich) 2014
Lecturer Game Maker Course Seehalde 2014
Podium discussion „Medieval games“ 2014
Seminar Lateral Leadership 2014
Workshop moderation History of games 2012
Workshop moderation Replace the City 2013
Organizer & Exhibitor Fantoche 2013
Organizer Fantoche Game Exhibition 2014
Organizer gameZfestival 2013 & 2014
Organizer VFX | ANIMATION | GAME MeetUp